

[24/06/08][21:16:28] -

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Title: Brief Itinerary

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Extended details also  
available at  
<http://atlantic.uoem.net>

and

<http://vboards.stratics.com/atlantic-em-forum>  
Saturday, November 13th  
at 3:00 PM EST

Herding event - anyone  
with the herding skill can  
participate. Location:  
Terra Sanctum in Tram  
Lost Lands  
Saturday, November 13th  
at 6:00 PM EST

Storytelling contest -  
open to everyone who  
thinks they can spin the  
cleverest tale! At the  
Sunday, November 14th at  
3:00 PM EST

Thief event - open to all  
thieves, minimum  
stealing skill to win is  
50.0, higher skill means  
better shot, only required  
skills are stealing and  
snooping. Game rules will  
be explained at the start  
of the event. Location -  
Jhelom fighting pit.  
--This is a Fel event--  
spectators welcome  
Sunday, November 14th at  
6:00 PM EST

Mage contest - mages  
will be summoning and  
dispelling their energy  
vortexes until someone  
makes a llama vortex. All  
mages who can cast  
Energy Vortex are

welcome, and advised to  
have 100% LRC, max FC  
and FCR, and max MR.  
Location: Moonglow,  
outside the Sorcerer's  
Guild (the building at the  
very southeastern tip of  
Verity Isle)  
Sunday, November 14th,  
sometime after the mage  
event

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Meeting area will be the  
fairgrounds at the  
heart-shaped grove, which  
is a few screens north  
of the Britain moongate  
in Tram (north by  
minimap)  
This is only a brief  
summary of the events,  
please visit the Atlantic  
EM website at  
[atlantic.uoem.net](http://atlantic.uoem.net), or the  
Atlantic EM forums at  
Stratics for more  
information.